

Advanced Manoeuvres – Schedule F3P-AA-19 (2018-2019)

AA-19.01 Square Loop with $\frac{1}{2}$ roll, $\frac{1}{2}$ roll

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, pull through a $\frac{1}{4}$ loop into a horizontal line, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop into a vertical downline, push through a $\frac{1}{4}$ loop, perform a $\frac{1}{2}$ roll, exit upright

AA-19.02 Half Reverse Cuban Eight with $\frac{1}{2}$ roll

From upright, pull through a $\frac{1}{8}$ loop into a 45° upline, perform a $\frac{1}{2}$ roll, pull through a $\frac{5}{8}$ loop, exit upright.

AA-19.03 Horizontal Eye Catcher

From upright, perform two consecutive $\frac{3}{4}$ circles, exit upright.

AA-19.04 Humpty Bump with torque roll

From upright, perform a $\frac{1}{4}$ loop into a vertical upline, perform a torque roll, perform a $\frac{1}{2}$ knife-edge loop into a vertical downline, pull through a $\frac{1}{4}$ loop, exit upright.

AA-19.05 Knife-Edge Flight

From upright, perform a $\frac{1}{4}$ roll into sustained knife-edge flight, perform a $\frac{1}{4}$ roll, exit upright.

AA-19.06 Half Square Loop with $\frac{1}{2}$ roll

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop, exit upright.

AA-19.07 Eye Catcher

From upright, push through a $\frac{3}{4}$ loop, pull through a second $\frac{3}{4}$ loop exit upright.

AA-19.08 Stall Turn

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, perform a stall turn into a vertical downline. pull through a $\frac{1}{4}$ loop, exit upright.

AA-19.09 Horizontal Square with $\frac{1}{4}$ roll, $\frac{1}{2}$ roll, $\frac{1}{4}$ roll

From upright, perform a $\frac{1}{4}$ roll in the centre, perform a $\frac{1}{4}$ knife edge circle, perform a $\frac{1}{4}$ knife edge circle, perform a $\frac{1}{2}$ roll, perform a $\frac{1}{4}$ knife edge circle, perform a $\frac{1}{4}$ knife edge circle, perform a $\frac{1}{4}$ roll, exit upright.

AA-19.10 Corner Combination with $\frac{1}{4}$ roll

From upright perform a $\frac{1}{4}$ circle with wing level into a cross box line, pull through a $\frac{1}{4}$ loop into a vertical upline, perform a $\frac{1}{4}$ roll, push through a $\frac{1}{4}$ loop exit upright.

AA-19.11 Triangle Loop with $\frac{1}{2}$ roll, $\frac{1}{2}$ roll

From upright, perform a $\frac{1}{2}$ roll in the centre, pull through a $\frac{3}{8}$ loop into a 45° downline, pull through a $\frac{1}{4}$ loop into a 45° upline, pull through a $\frac{3}{8}$ loop, perform a $\frac{1}{2}$ roll in the centre, exit upright.