Prelimenary Schedule P-13 (2012-2013)
P-13.01 Half Clover Leaf with horizontal roll ..... K 3
P-13.02 Stall Turn with $1 / 4$ roll up, $1 / 4$ roll down ..... K 3
P-13.03 Roll Combination with consecutive three $1 / 4$ rolls, three $1 / 4$ rolls in opposite direction ..... K 4
P-13.04 Half Square Loop with consecutive two $1 / 2$ rolls in opposite directions ..... K 3
P -13.05 Triangle with roll in each line ..... K 4
P-13.06 Split S with roll ..... K 2
P-13.07 $45^{\circ}$ Upline with $11 / 2$ snap roll ..... K 5
P-13.08 Reverse Top Hat with $1 / 4$ roll down, $3 / 4$ roll up ..... K 4
P-13.09 Spin with $21 / 2$ turns, $21 / 2$ turns in opposite direction ..... K 4
P-13.10 Pull-Push-Pull Humpty-Bump with $1 / 4$ roll up, $1 / 4$ roll down (Option: Consecutive two $1 / 4$ rolls up) ..... K 3
P -13.11 Cuban 8 with integrated rolls on top $90^{\circ}$ of both part loops. ..... K 5
P-13.12 $1 / 2$ Loop ..... K 1
$P$-13.13 Square Loop with $1 / 2$ roll in each line ..... K 5
P -13.14 Figure 9 with consecutive two $1 / 2$ rolls ..... K 3
P-13.15 Roll Combination with consecutive $1 / 2$ roll, roll, $1 / 2$ rolls in opposite directions ..... K 4
P-13.16 $1 / 2$ Loop on Corner with $1 / 4$ roll, $1 / 4$ knife-edge loop, $1 / 4$ roll ..... K 3
P -13.17 Figure Z with consecutive four $1 / 8$ rolls ..... K 4
Prelimenary Schedule P-15 (2014-2015)
P-15.01 Golf Ball with two $1 / 2$ rolls ..... K 3
P-15.02 $1 / 2$ Square Loop on Corner with $1 / 2$ roll ..... K 3
P -15.03 Double Immelman with two knife-edge flights ..... K 5
P-15.04 Half Square Loop with $1 / 2$ roll ..... K 2
P-15.05 Stall Turn with $11 / 4$ roll up, $3 / 4$ roll down ..... K 5
P-15.06 Reverse Cuban 8 with $1 / 2$ roll ..... K 2
P-15.07 Roll Combination with consecutive three $1 / 6$ rolls, three $1 / 6$ rolls in opposite direction ..... K 5
P-15.08 Pull-Push-Push Humpty-Bump with $3 / 4$ roll up, $3 / 4$ roll down (Option: $1 / 2$ roll up, $1 / 2$ roll down) ..... K 4
P-15.09 Top Hat Inverted Spin with $21 / 2$ turns ..... K 4
P-15.10 Pull-Knife-Edge-Push Humpty-Bump with $1 / 2$ roll down ..... K 4
P-15.11 Reverse Cuban 8 with consecutive two $1 / 4$ rolls, consecutive two $1 / 2$ rolls in opposite directions ..... K 4
P -15.12 Figure 9 with consecutive four $1 / 4$ rolls up ..... K 3
P-15.13 Hour-Glass with $1 / 2$ roll, roll, $1 / 2$ roll ..... K 4
P -15.14 Stall Turn with consecutive two $1 / 4$ rolls down ..... K 3
$\mathrm{P}-15.1545^{\circ}$ Upline with consecutive two rolls in opposite directions ..... K 4
P-15.16 Split S with $1 / 2$ roll ..... K 1
P-15.17 Avalanche with snap roll on top ..... K 4
Semi-Final and Final Schedule F-13 (2012-2013)
F-13.01 Humpty-Bump with $3 / 4$ roll up, $1 / 2$ knife-edge loop, $3 / 4$ roll down ..... K 4
F-13.02 Half Square Loop with consecutive $1 / 2$ roll, roll in opposite direction ..... K 3
F-13.03 Loop with consecutive four $1 / 2$ rolls in opposite directions integrated ..... K 6
F-13.04 Figure 6 with stall turn, consecutive two $1 / 4$ rolls down ..... K 4
F-13.05 Roll Combination with consecutive $1 / 4$ roll, two snap rolls in opposite directions, $1 / 4 \mathrm{roll}$ ..... K 6
F-13.06 Shark Fin with roll up, consecutive two $1 / 4$ rolls down ..... K 3
F-13.07 Horizontal Circle 8 with consecutive two rolls ..... K 5
F-13.08 Pull-Push-Pull Humpty-Bump with consecutive four $1 / 4$ rolls up, $11 / 2$ roll down ..... K 3
F-13.09 $45^{\circ}$ Upline with consecutive four $1 / 8$ rolls, $11 / 2$ snap roll in opposite direction ..... K 5
F-13.10 Reverse Top Hat with $3 / 4$ roll down, $1 / 4$ rolls up (Option: roll down, consecutive two $1 / 4$ rolls up) ..... K 3
F-13.11 Clown Dance with $1 / 2$ loop, inverted spin, $21 / 2$ turns, consecutive two $1 / 4$ rolls down ..... K 5
F-13.12 Fighter Turn with two $1 / 4$ rolls ..... K 4
F-13.13 Knife-Edge Loop with integrated roll on top $90^{\circ}$ ..... K 4
F-13.14 Reverse Cuban 8 with snap roll up ..... K 4
F-13.15 Triangle with consecutive two $1 / 4$ rolls in each line ..... K 4
F-13.16 $1 / 2$ Loop with roll integrated ..... K 3
F-13.17 $45^{\circ}$ Downline with consecutive two $1 / 8$ roll, roll, two $1 / 8$ roll in opposite directions ..... K 4

## Semi-Final and Final Schedule F-15 (2014-2015)

F-15.01 Double Immelman with $1 / 2$ rolls in both $1 / 2$ loops integrated, two consecutive two $1 / 4$ rolls in opposite direction to integrated rolls. ..... K 4
F-15.02 Stall Turn with consecutive three $1 / 4$ rolls up, $11 / 4$ snap rolls down ..... K 3
F-15.03 Golf Ball with two $3 / 4$ roll up, knife-edge loop with snap roll, $3 / 4$ roll down ..... K 5
F-15.04 $1 / 2$ Square Loop with consecutive two snap rolls in opposite directions ..... K 4
F-15.05 Loop with consecutive two $1 / 2$ rolls in opposite directions integrated ..... K 4
F-15.06 Inverted Spin with $21 / 2$ turns, $1 / 2$ roll down ..... K 3
F-15.07 Horizontal Triangular Circle with $1 / 4$ roll, $1 / 2$ outside rolls in each corner integrated ..... K 6
F-15.08 Top Hat with two $1 / 4$ rolls up, snap roll down (Option: three $1 / 4$ roll up, $11 / 4$ snap roll down) ..... K 4
F-15.09 Vertical Cuban 8 with consecutive four $1 / 8$ rolls up, consecutive two $1 / 2$ rolls down ..... K 4
F-15.10 $1 / 2$ Square Loop on Corner with $1 / 2$ roll integrated in $1 / 4$ loop ..... K 4
F-15.11 Horizontal Hour-Glass with two $1 / 4$ rolls, two $1 / 4$ rolls in op. dir., two $3 / 4$ rolls in op. dir. ..... K 4
F-15.12 Half Square Loop with consecutive two $1 / 2$ rolls ..... K 3
F-15.13 Figure 9 with consecutive four $1 / 4$ rolls up, $3 / 4$ loop with roll integrated in top $180^{\circ}$ ..... K 6
F-15.14 Split S with $11 / 2$ snap roll ..... K 3
F-15.15 Roll Combination with consecutive four rolls in opposite directions ..... K 5
F-15.16 Pull-Pull-Push Humpty-Bump with two $1 / 2$ roll in opposite direction up, roll down ..... K 3
F-15.17 Stall Turn with consecutive six $1 / 8$ rolls up, $13 / 4$ snap roll down ..... K 5

## Prelimenary Schedule P-13 (2012-2013)

## P-13.01 Half Clover Leaf with horizontal roll

From upright, pull through a $1 / 4$ loop into a vertical upline, push through a $3 / 4$ loop into a horizontal line, perform a roll, push through a $3 / 4$ loop into a vertical downline, pull through a $1 / 4$ loop, exit upright.

P-13.02 Stall Turn with $1 / 4$ roll up, $1 / 4$ roll down
From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $1 / 4$ roll, perform a stall turn into a vertical downline, perform a $1 / 4$ roll, push through a $1 / 4$ loop, exit inverted.

P-13.03 Roll Combination with consecutive three $1 / 4$ rolls, three $1 / 4$ rolls in opposite direction
From inverted, perform consecutively three $1 / 4$ rolls, three $1 / 4$ rolls in opposite direction, exit inverted.
P-13.04 Half Square Loop with consecutive two $1 / 2$ rolls in opposite directions
From inverted, push through a $1 / 4$ loop into a vertical upline, perform consecutively two $1 / 2$ rolls in opposite directions, push through a $1 / 4$ loop, exit upright.

## P-13.05 Triangle with roll in each line

From upright, push through a $1 / 8$ loop into a $45^{\circ}$ downline, perform a roll, push through a $3 / 8$ loop into a horizontal line, perform a roll, push through a $3 / 8$ loop into a $45^{\circ}$ upline, perform a roll, push through a $1 / 8$ loop, exit upright.

P-13.06 Split S with roll
From upright, perform a roll and immediately push through a $1 / 2$ loop, exit inverted.
P-13.07 $45^{\circ}$ Upline with $11 / 2$ snap roll
From inverted, push through a $1 / 8$ loop into a $45^{\circ}$ upline, perfrom $1 \frac{1}{2}$ snap roll, push through a $1 / 8$ loop, exit upright.
P-13.08 Reverse Top Hat with $1 / 4$ roll down, $3 / 4$ roll up
From upright, push through a $1 / 4$ loop into a vertical downline, perform a $1 / 4$ roll, push through a $1 / 4$ loop into a horizontal line, push through a $1 / 4$ loop into a vertical upline, perform a $3 / 4$ roll, push through a $1 / 4$ loop, exit upright.

P-13.09 Spin with $21 / 2$ turns, $21 / 2$ turns in opposite direction
From upright, perform a upright spin with $21 / 2$ turns immediately followed by another $21 / 2$ turns in the opposite direction, perform a vertical downline, pull through a $1 / 4$ loop, exit upright.

P-13.10 Pull-Push-Pull Humpty-Bump with $1 / 4$ roll up, $1 / 4$ roll down (Option: Consecutive two $1 / 4$ rolls up)
From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $1 / 4$ roll, push through a $1 / 2$ loop into a vertical downline, perform a $1 / 4$ roll, pull through a $1 / 4$ loop, exit upright.
Option: From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively two $1 / 4$ rolls, push through a $1 / 2$ loop into a vertical downline, pull through a $1 / 4$ loop, exit upright.

## P-13.11 Cuban 8 with integrated rolls on top $90^{\circ}$ of both part loops.

From upright, pull through a $5 / 8$ loop into a $45^{\circ}$ downline while performing an integrated roll in the top $90^{\circ}$ of the loop, push through a $3 / 4$ loop into another $45^{\circ}$ downline while performing an integrated roll in the top $90^{\circ}$ of the loop, pull through a $1 / 8$ loop, exit upright.

P-13.12 1 ² Loop
From upright, pull through a $1 / 2$ loop, exit inverted.
P-13.13 Square Loop with $1 / 2$ roll in each line
From inverted, pull through a $1 / 4$ loop into a vertical downline, perform a $1 / 2$ roll, push through a $1 / 4$ loop into a horizontal line, perform a $1 / 2$ roll, pull through a $1 / 4$ loop into a vertical upline, perform a $1 / 2$ roll, push through a $1 / 4$ loop into a horizontal line, perform a $1 / 2$ roll, exit inverted.

## P-13.14 Figure 9 with consecutive two $1 / 2$ rolls

From inverted, push through a $3 / 4$ loop into a vertical downline, perform consecutively two $1 / 2$ rolls, pull through a $1 / 4$ loop, exit upright.
P-13.15 Roll Combination with consecutive $1 / 2$ roll, roll, $1 / 2$ rolls in opposite directions
From upright, perform consecutively a $1 / 2$ roll, a roll in opposite direction, a $1 / 2$ roll in opposite direction, exit upright.
P-13.16 $1 / 2$ Loop on Corner with $1 / 4$ roll, $1 / 4$ knife-edge loop, $1 / 4$ roll
From upright pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform $1 / 4$ roll, perform $1 / 4$ knife-edge loop into a $45^{\circ}$ upline, perform $1 / 4$ roll, pull through a 1/8 loop, exit inverted.
$\mathbf{P}$-13.17 Figure $\mathbf{Z}$ with consecutive four $1 / 8$ rolls
From inverted, pull through a $3 / 8$ loop into a $45^{\circ}$ downline, perform consecutively four $1 / 8$ rolls, pull through a $3 / 8$ loop, exit upright.

## P-15.01 Golf Ball with two $1 / 2$ rolls

From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform a $1 / 2$ roll, push through a $3 / 4$ loop into a $45^{\circ}$ downline, perform a $1 / 2$ roll, pull through a $1 / 8$ loop, exit upright.

## P-15.02 $1 / 2$ Square Loop on Corner with $1 / 2$ roll

From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, pull through a $1 / 4$ loop into a $45^{\circ}$ upline, perform a $1 / 2$ roll, push through a 1/8 loop, exit upright.

## P-15.03 Double Immelman with two knife-edge flights

From upright push through a $1 / 2$ loop immediately followed by a $1 / 4$ roll, perform a horizontal knife-edge flight, perform a $1 / 4$ roll and immediately pull through a $1 / 2$ loop immediately followed by a $1 / 4$ roll, perform a horizontal knife-edge flight, perform a $1 / 4$ roll, exit upright.

## P-15.04 Half Square Loop with $1 / 2$ roll

From upright push through a $1 / 4$ loop into a vertical downline, perform a $1 / 2$ roll, pull through a $1 / 4$ loop, exit upright.

## P-15.05 Stall Turn with $11 / 4$ roll up, $3 / 4$ roll down

From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $11 / 4$ roll, perform a stall turn into a vertical downline, perform a $3 / 4$ roll down, pull through a $1 / 4$ loop, exit upright.

## P-15.06 Reverse Cuban 8 with $1 / 2$ roll

From upright pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform a $1 / 2$ roll, pull through a $5 / 8$ loop, exit upright.
P-15.07 Roll Combination with consecutive three $1 / 6$ rolls, three $1 / 6$ rolls in opposite direction
From upright, perform consecutively three $1 / 6$ rolls, three $1 / 6$ rolls in opposite direction, exit upright.
P-15.08 Pull-Push-Push Humpty-Bump with $3 / 4$ roll up, $3 / 4$ roll down (Option: $1 / 2$ roll up, $1 / 2$ roll down)
From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $3 / 4$ roll, push through a $1 / 2$ loop into a vertical downline, perform a $3 / 4$ roll, push through a $1 / 4$ loop, exit inverted.
Option: From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $1 / 2$ roll, push through a $1 / 2$ loop into a vertical downline, perform a $1 / 2$ roll, push through a $1 / 4$ loop, exit inverted.

## P-15.09 Top Hat Inverted Spin with $21 / 2$ turns

From inverted push through a $1 / 4$ loop into a vertical upline, pull through a $1 / 4$ loop into a horizontal line, perform an inverted spin with $21 / 2$ turns, perform a vertical downline, pull through a $1 / 4$ loop, exit upright.

## P-15.10 Pull-Knife-Edge-Push Humpty-Bump with $1 / 2$ roll down

From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $1 / 2$ loop in knife-edge flight into a vertical downline, perform a $1 / 2$ roll, push through a $1 / 4$ loop, exit inverted.

P-15.11 Reverse Cuban 8 with consecutive two $1 / 4$ rolls, consecutive two $1 / 2$ rolls in opposite directions
From inverted, push through a $1 / 8$ loop into a $45^{\circ}$ upline, perform consecutively two $1 / 4$ rolls, push through a $3 / 4$ loop into another $45^{\circ}$ upline, perform consecutively two $1 / 2$ rolls in opposite directions, pull through a $5 / 8$ loop, exit upright.

## P-15.12 Figure 9 with consecutive four $1 / 4$ rolls up

From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively four $1 / 4$ rolls, push through a $3 / 4$ loop, exit inverted.
P-15.13 Hour-Glass with $1 / 2$ roll, roll, $1 / 2$ roll
From inverted, push through a $1 / 8$ loop into a $45^{\circ}$ upline, push through a $3 / 8$ loop into a horizontal line, perform a $1 / 2$ roll, pull through a $3 / 8$ loop into a $45^{\circ}$ downline, perform a roll, push through a $3 / 8$ loop into a horizontal line, perform a $1 / 2$ roll, pull through a $3 / 8$ loop into a $45^{\circ}$ upline, pull through a $1 / 8$ loop, exit inverted.

## P-15.14 Stall Turn with consecutive two $1 / 4$ rolls down

From inverted, push through a $1 / 4$ loop into a vertical upline, perform a stall turn into a vertical downline, perform consecutively two $1 / 4$ rolls, pull through a $1 / 4$ loop, exit upright.

## P-15.15 $45^{\circ}$ Upline with consecutive two rolls in opposite directions

From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform consecutively two rolls in opposite directions, push through a 1/8 loop, exit upright.

## P-15.16 Split S with $1 / 2$ roll

From upright, perform a $1 / 2$ roll and immediately pull through a $1 / 2$ loop, exit upright.

## P-15.17 Avalanche with snap roll on top

From upright, pull through a loop while performing a snap roll on the top of the loop, exit upright.

## F-13.01 Humpty-Bump with $3 / 4$ roll up, $1 / 2$ knife-edge loop, $3 / 4$ roll down

From upright, pull through a $1 / 4$ loop into a vertical upline, perform a $3 / 4$ roll, perform a $1 / 2$ loop in knife-egde flight into a vertical downline, perform a $3 / 4$ roll, push through a $1 / 4$ loop, exit inverted.

## F-13.02 Half Square Loop with consecutive $1 / 2$ roll, roll in opposite direction

From inverted, push through a $1 / 4$ loop into a vertical upline, perform consecutively a $1 / 2$ roll, a roll in opposite direction, pull through a $1 / 4$ loop, exit inverted.

## F-13.03 Loop with consecutive four $1 / 2$ rolls in opposite directions integrated

From inverted, pull through a loop while performing consecutively four $1 / 2$ rolls in opposite directions, integrated in each $90^{\circ}$ of the loop, exit inverted.

## F-13.04 Figure 6 with stall turn, consecutive two $1 / 4$ rolls down

From inverted, pull through a $3 / 4$ loop into a vertical upline, perform a stall turn into a vertical downline, perform consecutively two $1 / 4$ rolls, pull through a $1 / 4$ loop, exit upright.

F-13.05 Roll Combination with consecutive $1 / 4$ roll, two snap rolls in opposite directions, $1 / 4$ roll
From upright, perform consecutively a $1 / 4$ roll, a snap roll, another snap roll in opposite direction, and a $1 / 4$ roll, exit upright.
F-13.06 Shark Fin with roll up, consecutive two $1 / 4$ rolls down
From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform a roll, push through a $3 / 8$ loop into a vertical downline, perform consecutively two $1 / 4$ rolls, pull through a $1 / 4$ loop, exit upright

## F-13.07 Horizontal Circle 8 with consecutive two rolls

From upright, perform a $1 / 4$ horizontal circle while performing the first $1 / 4$ of consecutive two rolls to the outside, then while continuing the rolling ( $1 / 4$ of the rolls per $1 / 4$ of the circles), perform immediately another (full) circle in the opposite direction, then, while continuing the rolling accordingly finish the remaining $3 / 4$ of the first circle, exit upright.

F-13.08 Pull-Push-Pull Humpty-Bump with consecutive four $1 / 4$ rolls up, $11 / 2$ roll down
From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively four $1 / 4$ rolls, push through a $1 / 2$ loop into a vertical downline, perform a $11 / 2$ roll, pull through a $1 / 4$ loop, exit upright.

## F-13.09 $45^{\circ}$ Upline with consecutive four $1 / 8$ rolls, $1 \frac{1}{2}$ snap roll in opposite direction

From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform consecutively four $1 / 8$ rolls, and $11 / 2$ snap roll in opposite direction, push through a 1/8 loop, exit upright.

F-13.10 Reverse Top Hat with $3 / 4$ roll down, $1 / 4$ rolls up (Option: roll down, consecutive two $1 / 4$ rolls up)
From upright, push through a $1 / 4$ loop into a vertical downline, perform a $3 / 4$ roll, push through a $1 / 4$ loop into a horizontal line, push through a $1 / 4$ loop into a vertical upline, perform a $1 / 4$ roll, push through a $1 / 4$ loop, exit upright.
Option: From upright, push through a $1 / 4$ loop into a vertical downline, perform a roll, push through a $1 / 4$ loop into a horizontal line, push through a $1 / 4$ loop into a vertical upline, perform consecutively two $1 / 4$ rolls, push through a $1 / 4$ loop, exit upright.

## F-13.11 Clown Dance with $1 / 2$ loop, inverted spin, $21 / 2$ turns, consecutive two $1 / 4$ rolls down

From upright, pull through a $1 / 2$ loop into a horizontal line, perform an inverted spin with $21 / 2$ turns, perform a vertical downline, perform consecutively two $1 / 4$ rolls, pull through a $1 / 4$ loop, exit upright.

## F-13.12 Fighter Turn with two $1 / 4$ rolls

From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform a $1 / 4$ roll, push through $1 / 2$ circle, to a $45^{\circ}$ downline, perform a $1 / 4$ roll, pull through a 1/8 loop, exit upright.

## F-13.13 Knife-Edge Loop with integrated roll on top $90^{\circ}$

From upright, perform a $1 / 4$ roll, perform a loop in knife-edge flight while performing a roll integrated in the top $90^{\circ}$ of the loop, perform a $1 / 4$ roll, exit upright.

## F-13.14 Reverse Cuban 8 with snap roll up

From upright, pull through a $1 / 8$ loop into a $45^{\circ}$ upline, perform a snap roll, push through a $5 / 8$ loop, exit inverted.

## F-13.15 Triangle with consecutive two $1 / 4$ rolls in each line

From inverted, push through a $3 / 8$ loop into a $45^{\circ}$ upline, perform consecutively two $1 / 4$ rolls, pull through a $1 / 4$ loop into a $45^{\circ}$ downline, perform consecutively two $1 / 4$ rolls, push through a $3 / 8$ loop into a horizontal line, perform consecutively two $1 / 4$ rolls, exit upright.

## F-13.16 ½ Loop with roll integrated

From upright, pull through a $1 / 2$ loop, while performing a roll integrated, exit inverted.

## F-13.17 $45^{\circ}$ Downline with consecutive two $1 / 8$ roll, roll, two $1 / 8$ roll in opposite directions

From inverted, pull through a $1 / 8$ loop into a $45^{\circ}$ downline, perform consecutively two $1 / 8$ rolls, a roll in opposite direction, and another consecutive two $1 / 8$ rolls in opposite direction, pull through a $1 / 8$ loop, exit upright.

F-15.01 Double Immelman with $1 / 2$ rolls in both $1 / 2$ loops integrated, two consecutive two $1 / 4$ rolls in opposite direction to integrated rolls.
From upright, pull through a $1 / 2$ loop while performing a $1 / 2$ roll integrated, immediately followed by consecutive two $1 / 4$ rolls in opposite direction to the integrated roll, perform a horizontal line, pull through a $1 / 2$ loop while performing a $1 / 2$ roll integrated, immediately followed by consecutive two $1 / 4$ rolls in opposite direction to the integrated roll, exit upright.

F-15.02 Stall Turn with consecutive three $1 / 4$ rolls up, $11 / 4$ snap rolls down
From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively three $1 / 4$ rolls, perform a stall turn into a vertical downline, perform $1 \frac{1}{4}$ snap roll, push through a $1 / 4$ loop, exit inverted.

F-15.03 Golf Ball with two $3 / 4$ roll up, knife-edge loop with snap roll, $3 / 4$ roll down
From inverted, push through a $1 / 8$ loop into a $45^{\circ}$ upline, perform a $3 / 4$ roll, perform a $3 / 4$ loop in knife-edge flight with a snap roll on top into a $45^{\circ}$ downline, perform a $3 / 4$ roll, pull through a $1 / 8$ loop, exit upright.

F-15.04 $1 / 2$ Square Loop with consecutive two snap rolls in opposite directions
From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively two snap rolls and in opposite directions, pull through a $1 / 4$ loop, exit inverted.

## F-15.05 Loop with consecutive two $1 / 2$ rolls in opposite directions integrated

From inverted, pull through a loop while performing a $1 / 2$ roll integrated in the first $180^{\circ}$ of the loop and another $1 / 2$ roll in opposite direction integrated in the second $180^{\circ}$ of the loop, exit inverted.

F-15.06 Inverted Spin with $21 / 2$ turns, $1 / 2$ roll down
From inverted, perform an inverted spin with $21 / 2$ turns, perform a vertical downline, perform a $1 / 2$ roll, pull through a $1 / 4$ loop, exit upright.

## F-15.07 Horizontal Triangular Circle with $1 / 4$ roll, $1 / 2$ outside rolls in each corner integrated

From upright, perform a $1 / 4$ roll in the center, perform a horizontal triangular circle of equal side lengths while performing a $1 / 2$ roll to the outside in each corner integrated, perform a $1 / 4$ roll in the center, exit upright.

F-15.08 Top Hat with consecutive two $1 / 4$ rolls up, snap roll down (Option: Consecutive three $1 / 4$ rolls up, $11 / 4$ snap roll down)
From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively two $1 / 4$ rolls, pull through a $1 / 4$ loop into a horizontal line, pull through a $1 / 4$ loop into a vertical down line, perform a snap roll, pull through a $1 / 4$ loop, exit upright.
Option: From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively three $1 / 4$ rolls, pull through a $1 / 4$ loop into a horizontal line, pull through a $1 / 4$ loop into a vertical down line, perform a $1^{1 / 4}$ snap roll, pull through a $1 / 4$ loop, exit upright

F-15.09 Vertical Cuban 8 with consecutive four $1 / 8$ rolls up, consecutive two $1 / 2$ rolls down
From upright, pull through a $3 / 8$ loop into a $45^{\circ}$ upline, perform consecutively four $1 / 8$ rolls, pull through a $3 / 4$ loop into a $45^{\circ}$ downline, perform consecutively two $1 / 2$ rolls, push through a $3 / 8$ loop, exit inverted.

F-15.10 $1 / 2$ Square Loop on Corner with $1 / 2$ roll integrated in $1 / 4$ loop
From inverted, push through a $1 / 8$ loop into a $45^{\circ}$ upline, push through a $1 / 4$ loop into a $45^{\circ}$ upline, while performing a $1 / 2$ roll integrated in the $1 / 4$ loop, pull through a $1 / 8$ loop, exit inverted.

F-15.11 Horizontal Hour-Glass with consecutive two $1 / 4$ rolls, two $1 / 4$ rolls in opposite direction, consecutive two $3 / 4$ rolls in opposite directions
From inverted, pull through a $1 / 4$ loop into a vertical downline, pull through a $3 / 8$ loop into a $45^{\circ}$ upline, perform consecutively two $1 / 4$ rolls, two $1 / 4$ rolls in opposite direction, push through a $3 / 8$ loop into a vertical downline, push through a $3 / 8$ loop into a $45^{\circ}$ upline, perform consecutively two $3 / 4$ rolls in opposite directions, pull through a $1 / 8$ loop, exit inverted.

F-15.12 Half Square Loop with consecutive two $1 / 2$ rolls
From inverted, pull through a $1 / 4$ loop into a vertical downline, perform consecutively two $1 / 2$ rolls, pull through a $1 / 4$ loop, exit upright.
F-15.13 Figure 9 with consecutive four $1 / 4$ rolls up, $3 / 4$ loop with roll integrated in top $180^{\circ}$
From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively four $1 / 4$ rolls, pull through a $3 / 4$ loop while performing a roll integrated in the top $180^{\circ}$ of the $3 / 4$ loop, exit upright.

F-15.14 Split S with $1 \frac{1}{2}$ snap roll
From upright, perform $1 \frac{1}{2}$ snap roll and immediately pull through a $1 / 2$ loop, exit upright
F-15.15 Roll Combination with consecutive four rolls in opposite directions
From upright, perform consecutively four rolls in opposite directions, exit upright.

## F-15.16 Pull-Pull-Push Humpty-Bump with two $1 / 2$ roll in opposite direction up, roll down

From upright, pull through a $1 / 4$ loop into a vertical upline, perform consecutively two $1 / 2$ rolls in opposite directions, pull through a $1 / 2$ loop into a vertical downline, perform a roll, push through a $1 / 4$ loop, exit inverted.

F-15.17 Stall Turn with consecutive six $1 / 8$ rolls up, $13 / 4$ snap roll down
From inverted, push through a $1 / 4$ loop into a vertical upline, perform consecutively six $1 / 8$ rolls, perform a stall turn into a vertical downline, perform $1^{3 / 4}$ snap roll, pull through a $1 / 4$ loop, exit upright.

## Examples of Terminology



Continuous Roll

Two Continuous Rolls
Two Continuous Rolls in opposite directions

Four Consecutive $1 / 4$ Rolls (Part-Rolls)

Line/Loop/Roll Combination

PRELIMINARY SCHEDULE P-13 (2012-2013)


PRELIMINARY SCHEDULE P-15 (2014-2015)


SEMI-FINAL AND FINAL SCHEDULE F-13 (2012-2013)

(10)


SEMI-FINAL AND FINAL SCHEDULE F-15 (2014-2015)
 Direction of wind



